

Clone Soldier: ARC Trooper

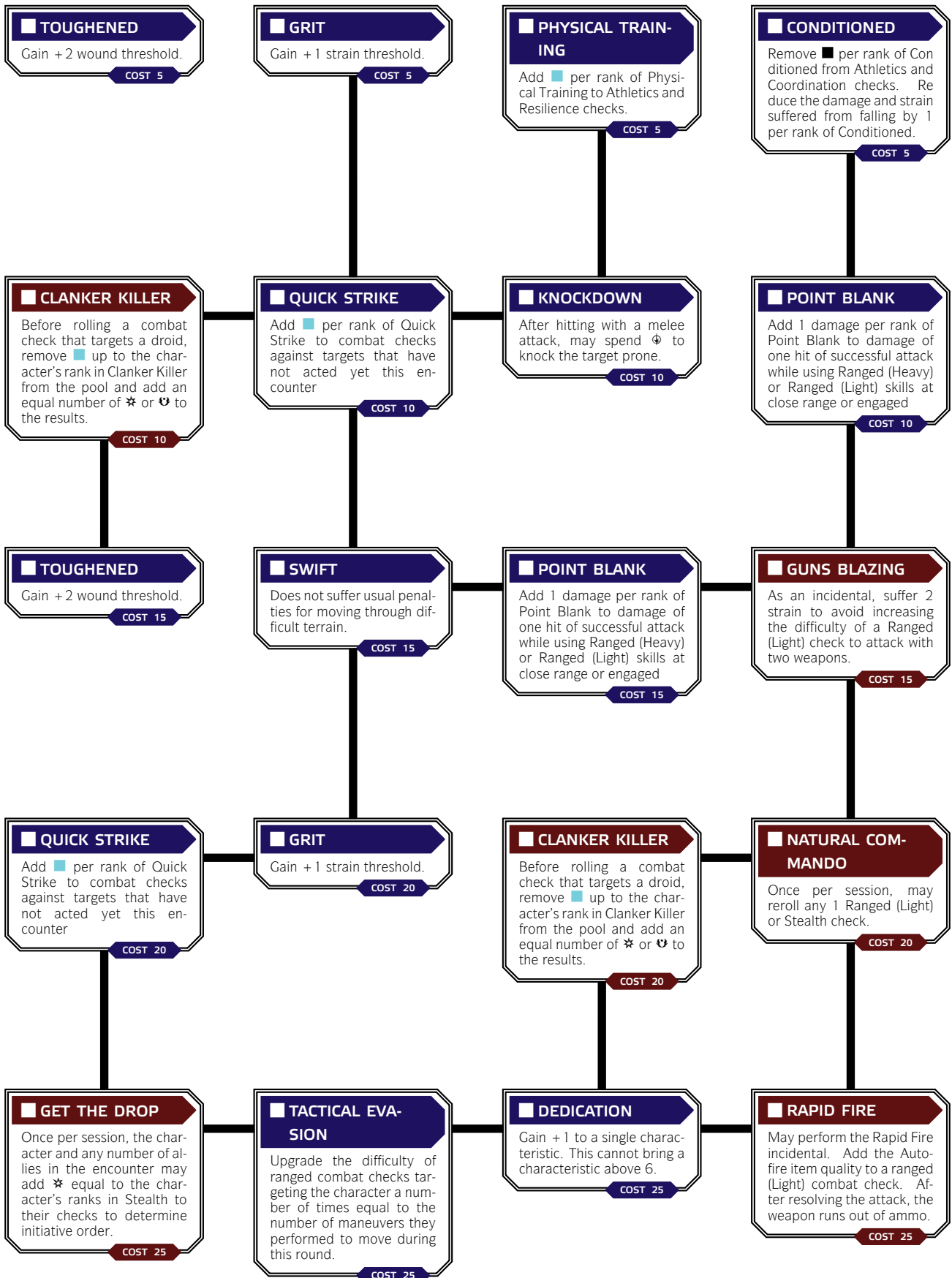
Career Skills: Athletics, Brawl, Cool, Discipline, Medicine, Ranged (Heavy), Ranged (Light), Vigilance

Additional Career Skills: Coordination, Mechanics, Piloting (Planetary), Stealth

PASSIVE

ACTIVE

FORCE TALENT



Clone Soldier: Clone Commander

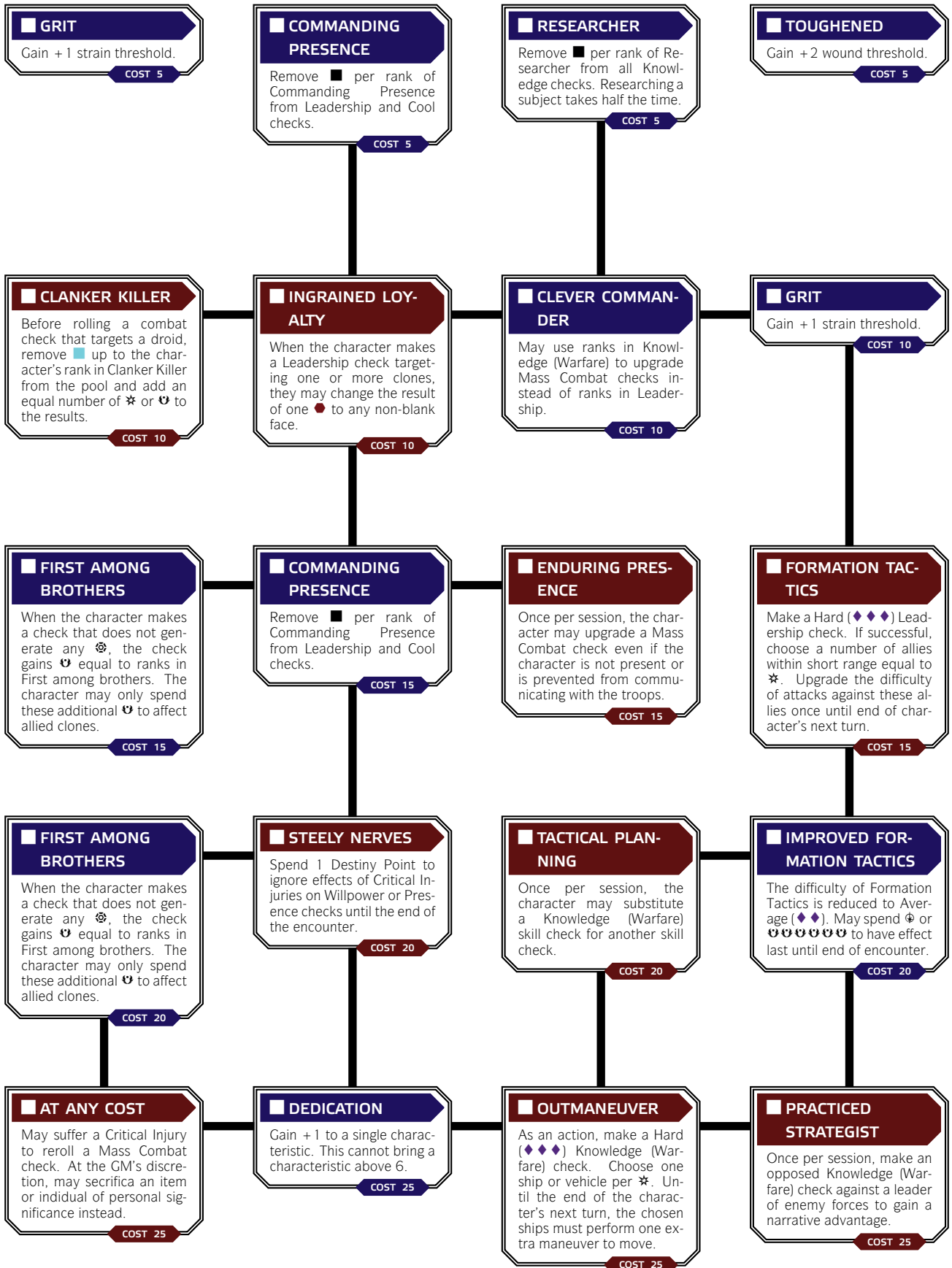
Career Skills: Athletics, Brawl, Cool, Discipline, Medicine, Ranged (Heavy), Ranged (Light), Vigilance

Additional Career Skills: Knowledge (Core Worlds), Knowledge (Warfare), Leadership, Perception

PASSIVE

ACTIVE

FORCE TALENT



Clone Soldier: Clone Officer

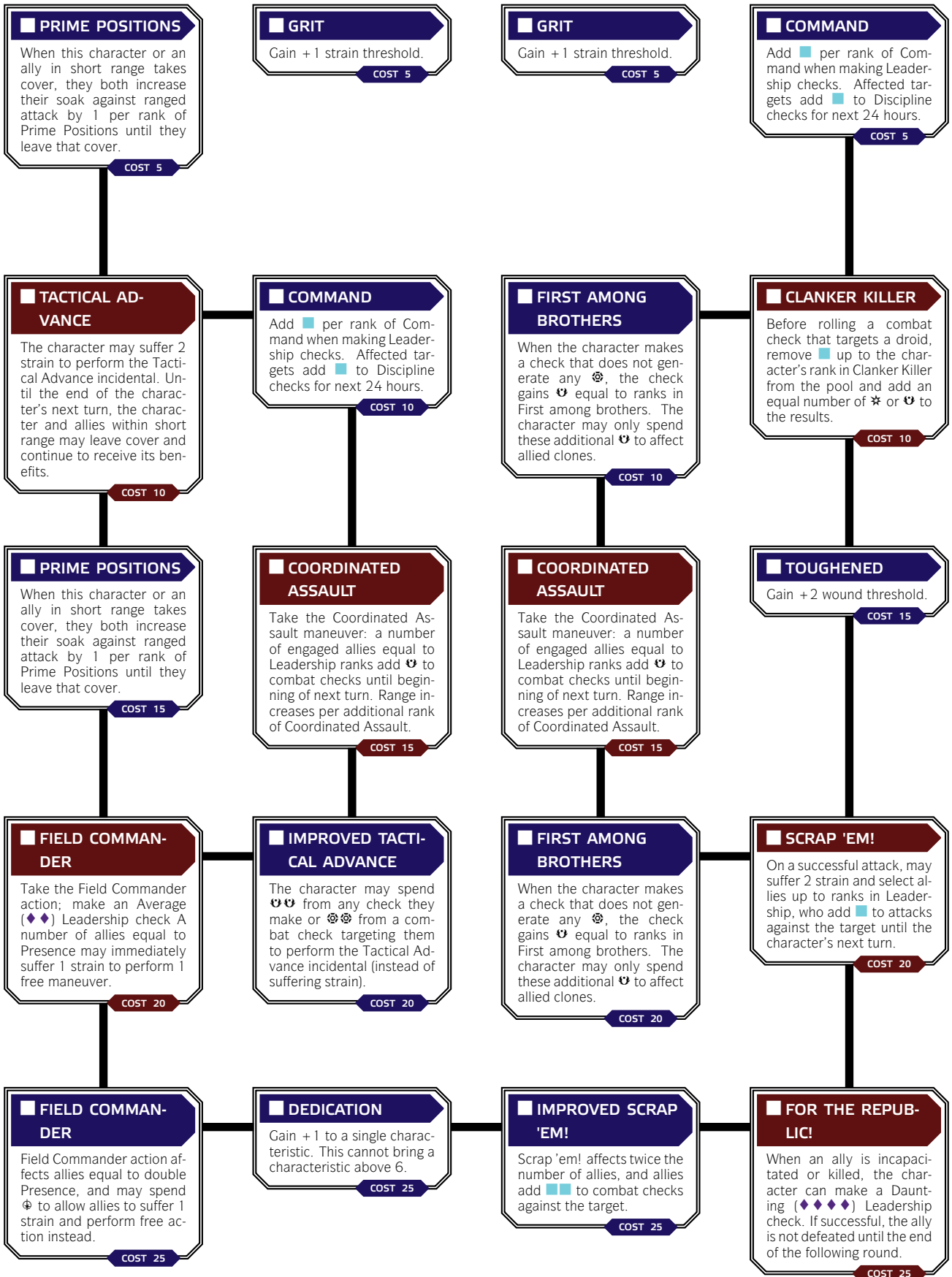
Career Skills: Athletics, Brawl, Cool, Discipline, Medicine, Ranged (Heavy), Ranged (Light), Vigilance

Additional Career Skills: Cool, Leadership, Knowledge (Outer Rim), Knowledge (Warfare)

PASSIVE

ACTIVE

FORCE TALENT



Clone Soldier: Clone Pilot

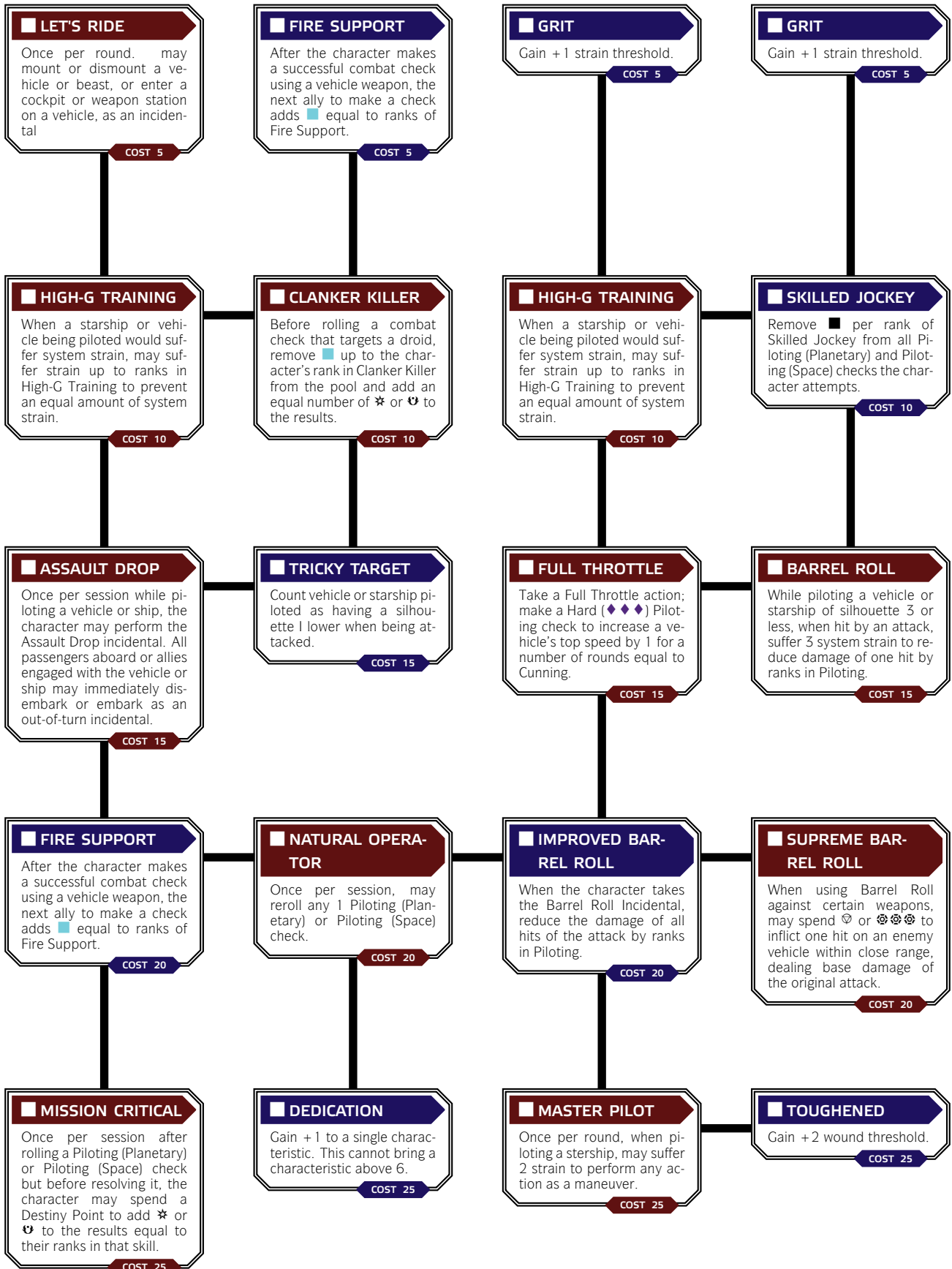
Career Skills: Athletics, Brawl, Cool, Discipline, Medicine, Ranged (Heavy), Ranged (Light), Vigilance

Additional Career Skills: Gunnery, Mechanics, Piloting (Planetary), Piloting (Space)

PASSIVE

ACTIVE

FORCE TALENT



Clone Soldier: Clone Trooper

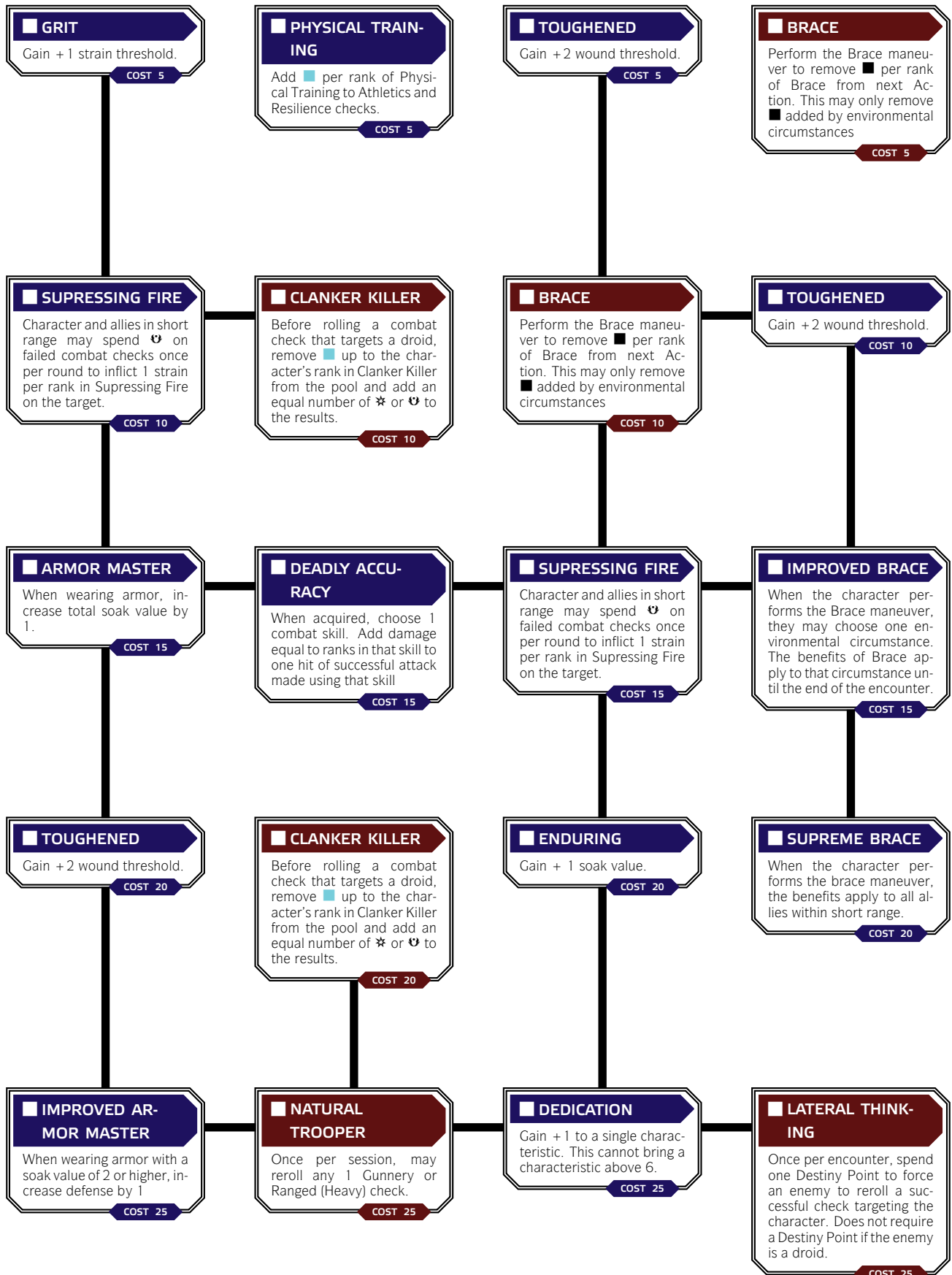
Career Skills: Athletics, Brawl, Cool, Discipline, Medicine, Ranged (Heavy), Ranged (Light), Vigilance

Additional Career Skills: Gunnery, Perception, Ranged (Heavy), Resilience

PASSIVE

ACTIVE

FORCE TALENT



Clone Soldier: Clone Veteran

Career Skills: Athletics, Brawl, Cool, Discipline, Medicine, Ranged (Heavy), Ranged (Light), Vigilance

Additional Career Skills: Melee, Resilience, Skulduggery, Survival

PASSIVE

ACTIVE

FORCE TALENT

