

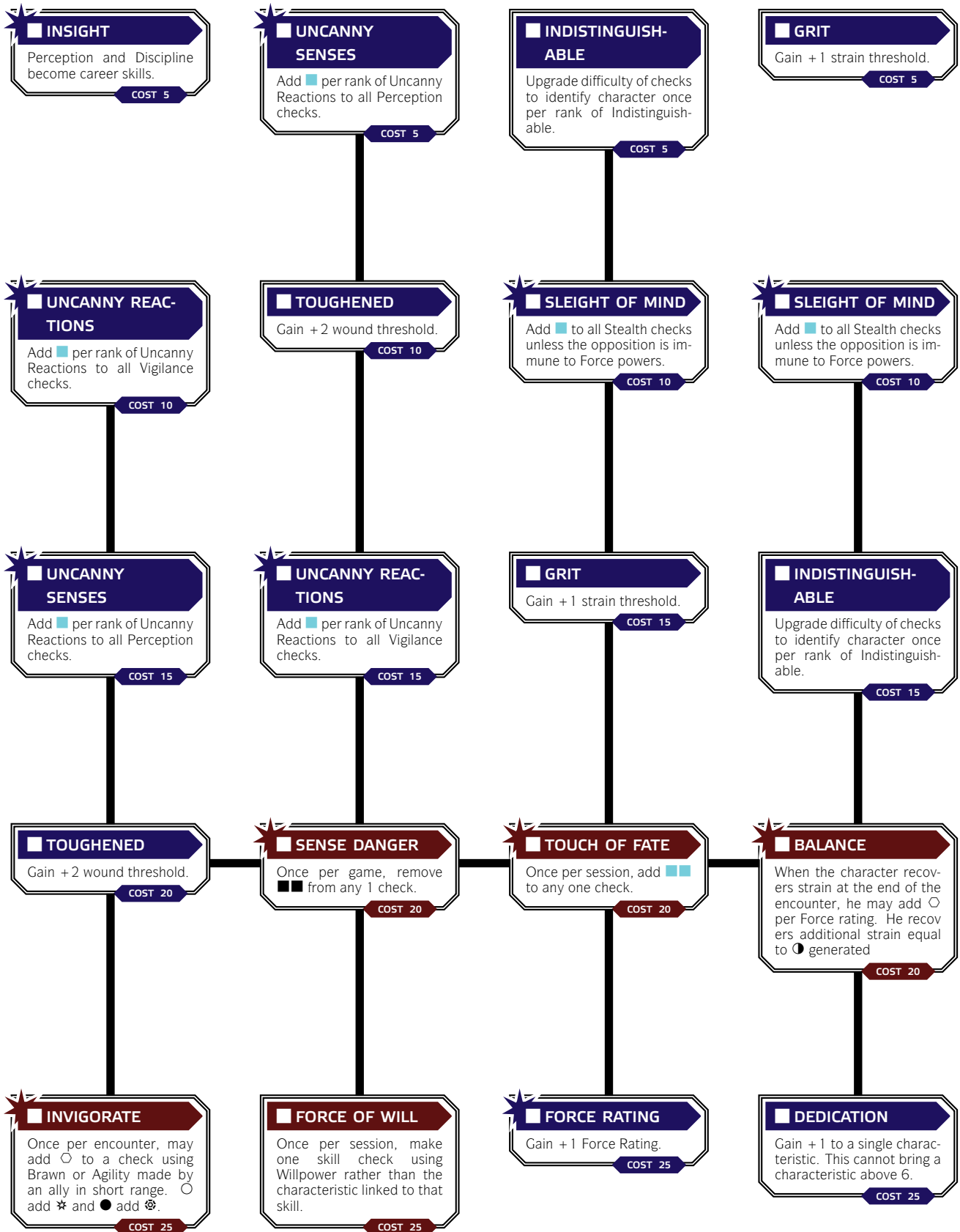
# Universal: Force Sensitive Emergent

Gain Force Rating 1

PASSIVE

ACTIVE

FORCE TALENT



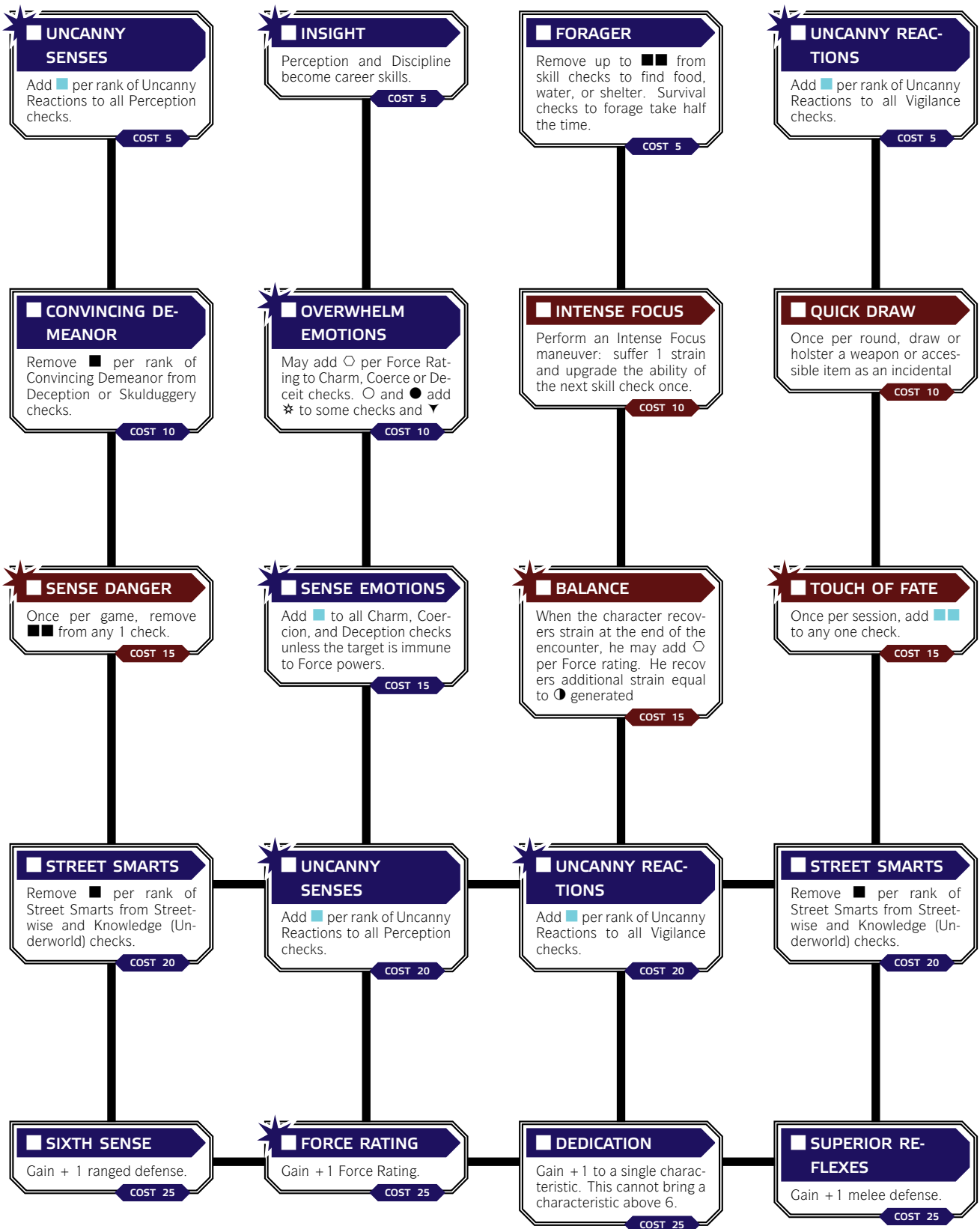
# Universal: Force Sensitive Exile

Gain Force Rating 1

PASSIVE

ACTIVE

FORCE TALENT



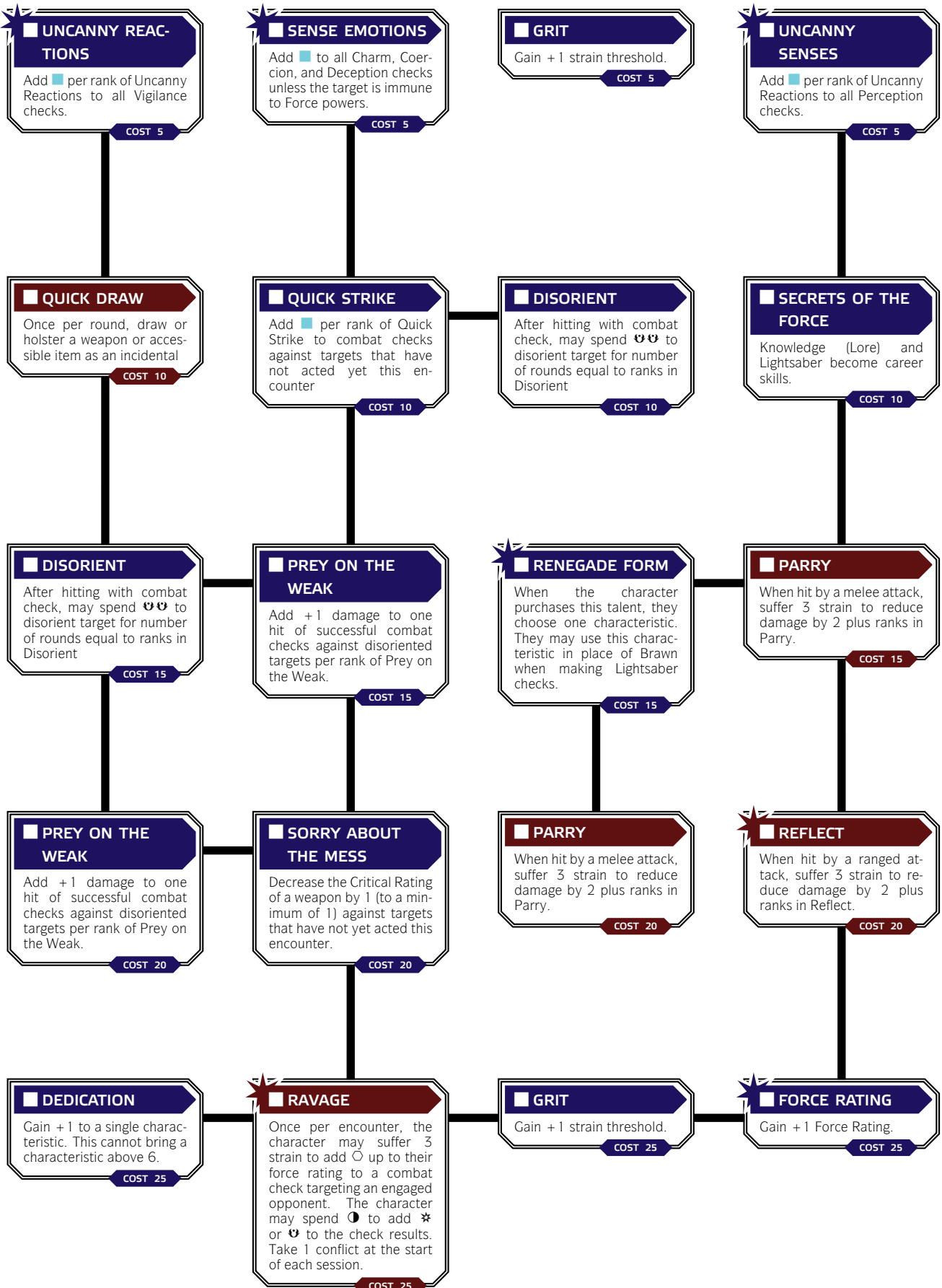
# Universal: Force Sensitive Outcast

PASSIVE

ACTIVE

FORCE TALENT

Gain Force Rating 1



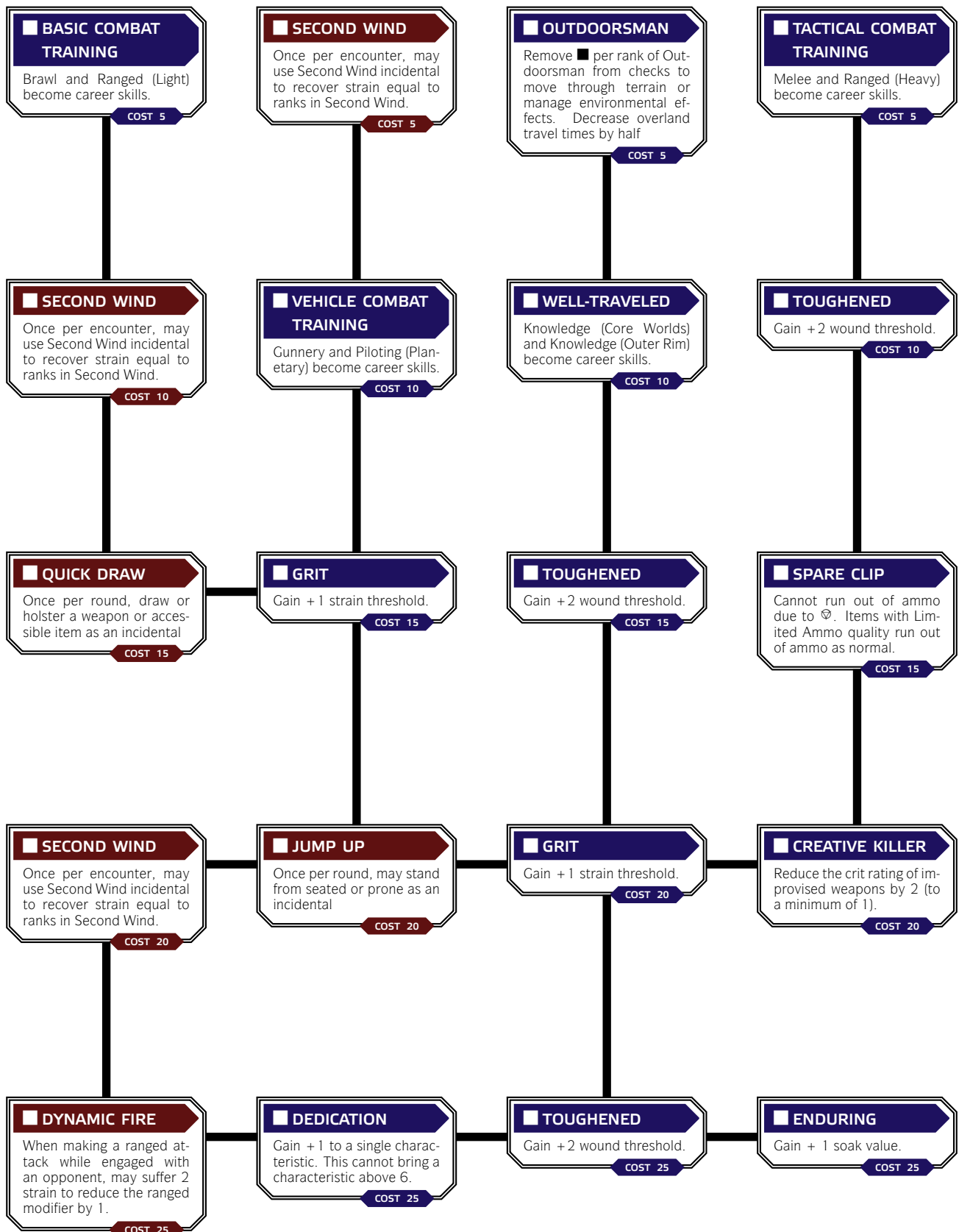
# Universal: Recruit

Additional Career Skills: Athletics, Discipline, Survival, Vigilance

PASSIVE

ACTIVE

FORCE TALENT



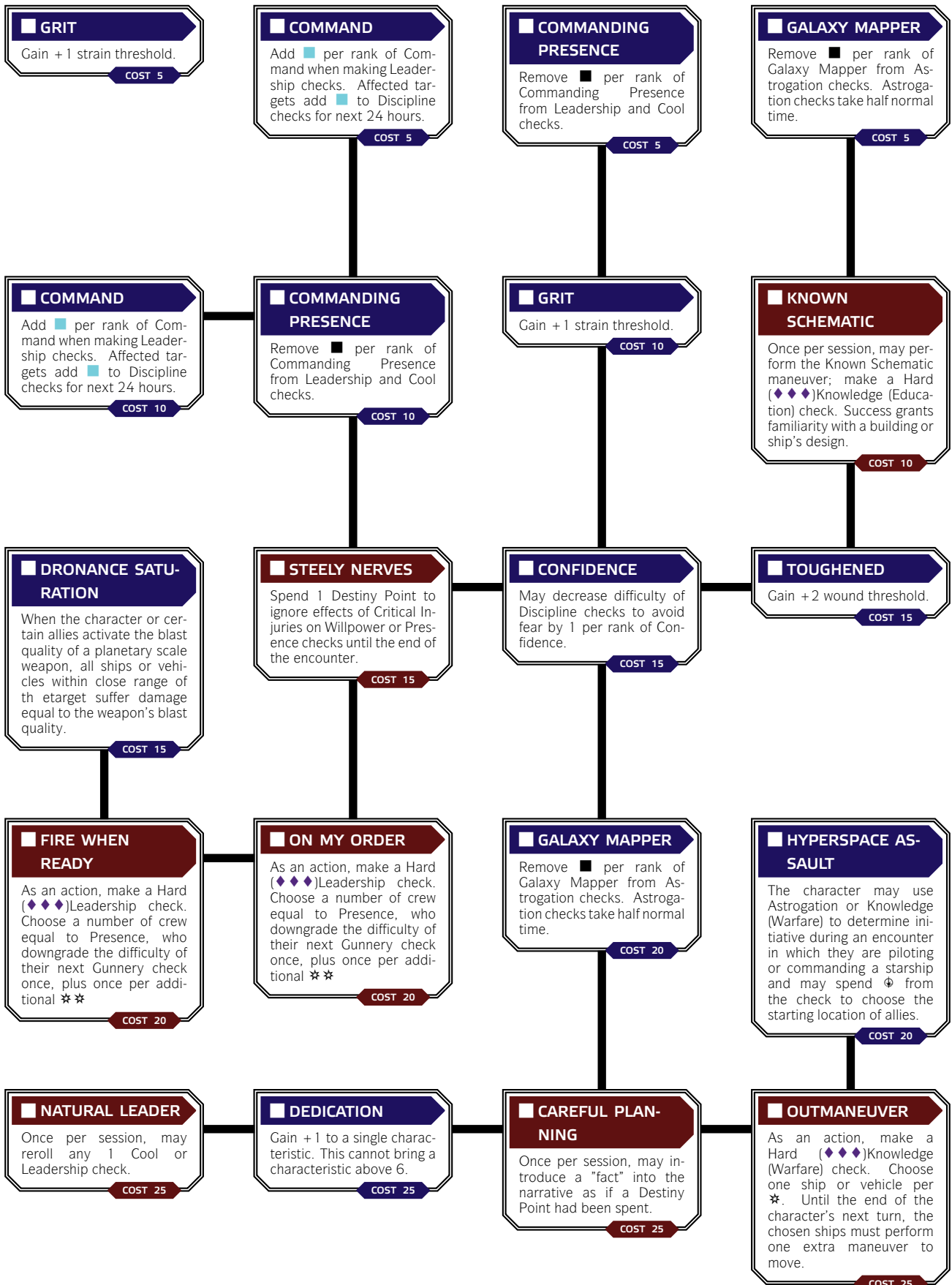
# Universal: Republic Navy Officer

Additional Career Skills: Astrogation, Discipline, Knowledge (Warfare), Leadership

PASSIVE

ACTIVE

FORCE TALENT



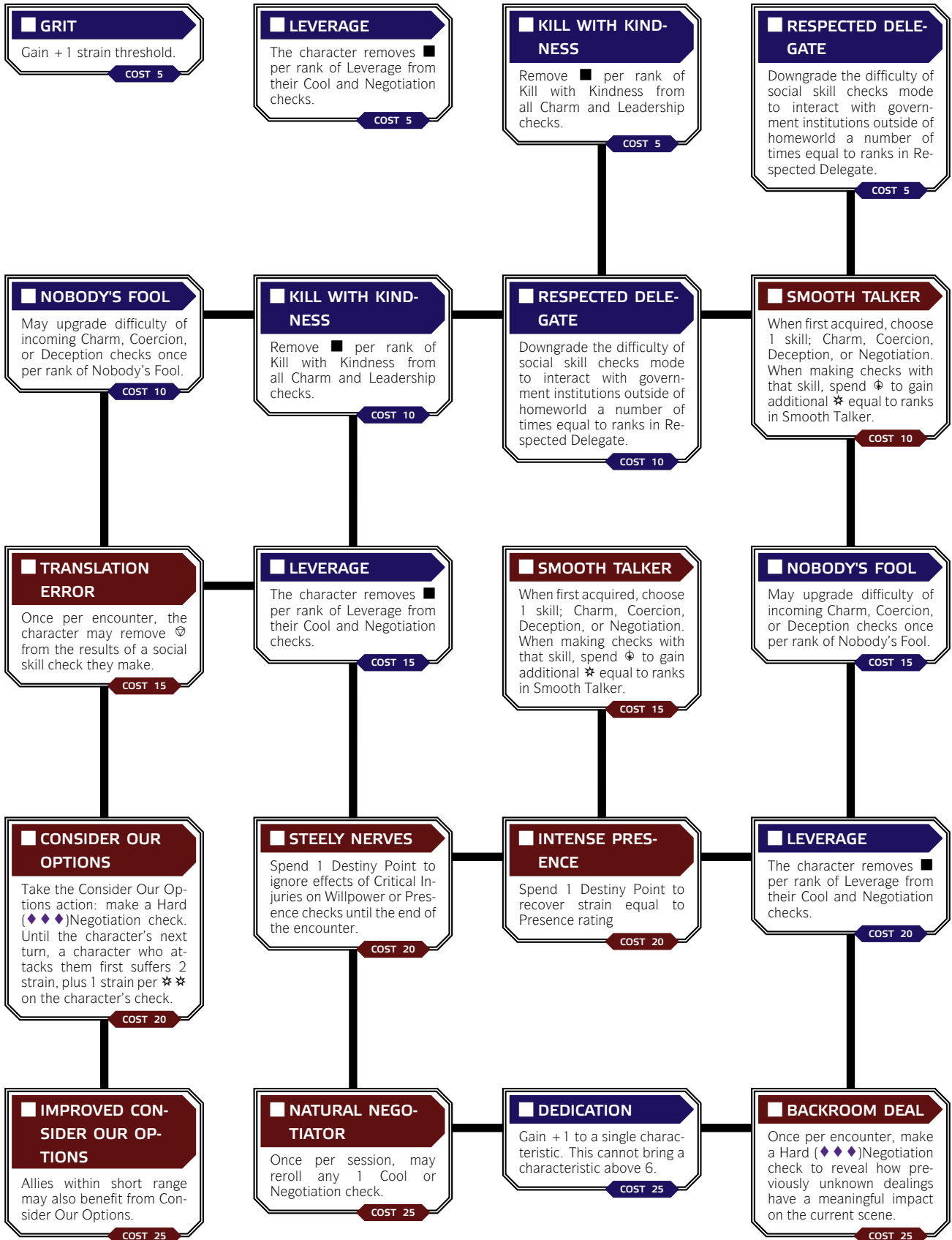
# Universal: Republic Representative

PASSIVE

ACTIVE

FORCE TALENT

Additional Career Skills: Charm, Cool, Knowledge (chose any one), Negotiation



# Universal: Scavenger

Additional Career Skills: Mechanics, Perception, Streetwise, Survival

PASSIVE

ACTIVE

FORCE TALENT

